

limbo of the lost intellectual property

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I've got a pretty liberal stance on nearly everything in live and would be hard pressed to find things that i'm really against (apart from the obvious stuff like racism and the like). But when it comes to piracy i'm at odds. On the one hand i am usually very apologetic of modern day software- and music-piracy for a multitude of reasons, but when it comes to actual product piracy, where people EARN money from the work of others, i m ok with harsh prosecution and even lynch mobs if need be. Because there is a big difference in sampling full products for free and using them as an aid as to what to buy and actually selling it to others, while one hasnt done jack-shit to create it. So selling silvers in asia or copying hundreds of cds of the latest microsoft operating system to make a living off of it is deeply deplorable in my opinion. What has transgressed in the gaming community last week is kind of both hilariously funny and somewhat disturbing for also many a reason...

It seems that game publishers dont play the games they release or otherwise "limbo of the lost" would never have been released in the sorry state it is in. While there may be a decent game in it, the way it was conceived is despicable. Be sure to check out the news that started it all
www.gameplasma.com/limbo_of_the_lost_or_oblivion/
And also the pretty funny thread with some further detective work done here:
<http://www.neogaf.com/forum/showthread.php?t=310683>

As it turns out, alot - and i mean ALOT - of the ingame art has been stolen from all the great games of the past and present. And looking at the three guy development team makes it kinda sad, that they couldnt get it done without resorting to IP-theft.

My solution to the situation would be to ask the gaming communities worl-wide to help them change all the infringing material with legit art and then release the game for free. This way at least they wouldnt go down in history as the crooks they look like now. Judging from their picture perhaps the next game they try to make should have a mafia-themed storyline with them as the main characters :D